Engineering Science @ Forfar Academy Flowcharts

Challenge #3—Toy Train

A toy shop owner has asked for your assistance to develop a program which will carry out the sequence shown on the right.

Pin Out Diagram:

Input connection	Pin	Output connection
	7	train motor
	6	points
	5	green signal
	4	red signal
	3	
	2	
	1	
	0	

Flowchart:

Start

<u>Step</u> **Process** Switch the green signal on 1 Switch the train on for 30seconds 2 3 Stop the train 4 Switch the green signal off and the red signal on 5 Switch the points on 6 Switch the train on for 30 seconds 7 Stop the train 8 Switch the points off 9 Switch the red signal off and the green signal on 10 Jump back to step 2

Marks Gained:

15	

Student comments:

Teacher comments: